

TURF

Turf.js

Geoverarbeitung im Browser

Was ist Turf.js?

Turf is a JavaScript library for spatial analysis.

... JavaScript!

Turf: GIS for web maps

By  Morgan Herlocker on December 23 2014 | ● DEVELOPER TOOLS

Turf

business intelligence

Turf is GIS for web maps. It's a fast, compact, and open-source JavaScript library that implements the most common geospatial operations: buffering, contouring, triangular irregular networks (TINs), and more. Turf speaks GeoJSON natively, easily connects to Leaflet, and is now available as a Mapbox.js plugin on our cloud platform. We're also working to integrate Turf into our offline products and next-generation map rendering tools.

<https://www.mapbox.com/blog/turf-gis-for-web-maps/>

Ursprünge

- Von Morgan Herlocker, 2013
 - <http://morganherlocker.com>
 - @morganherlocker

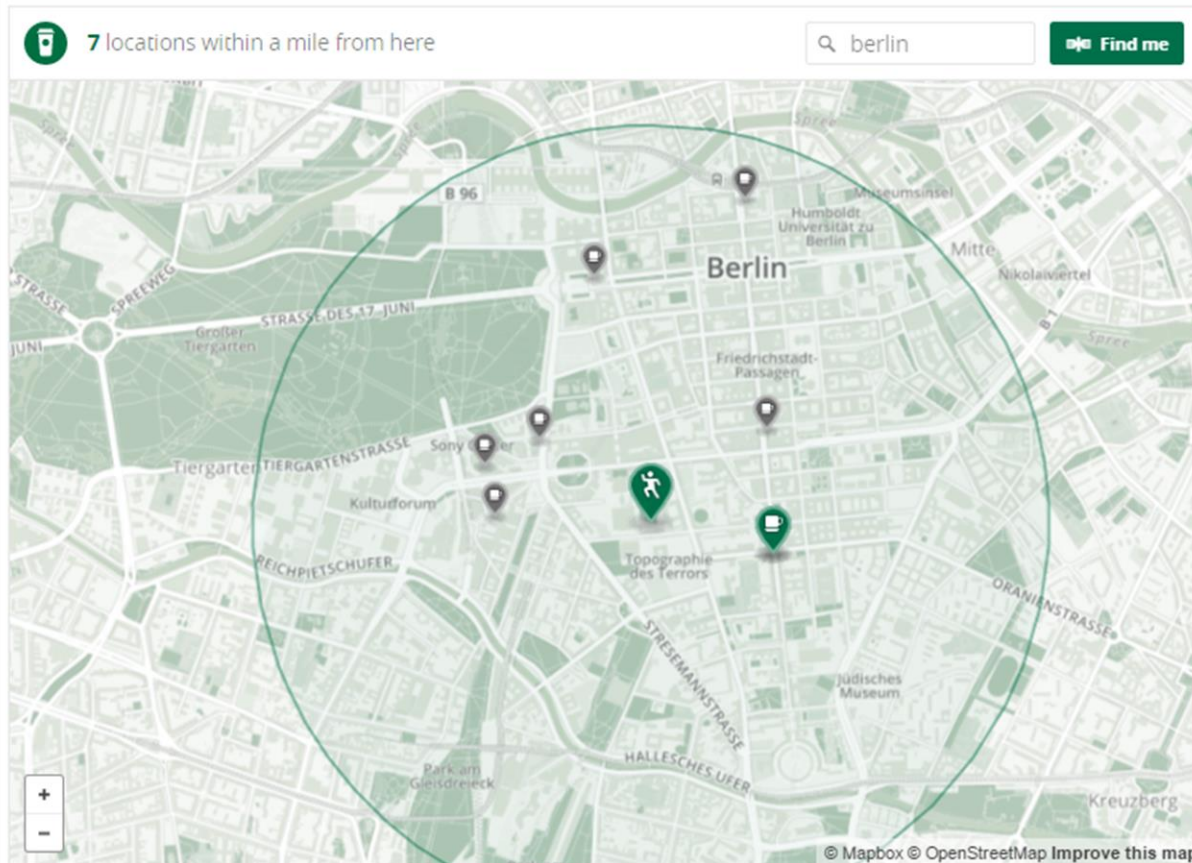
- Mapbox, seit 2014
 - <https://www.mapbox.com>
 - @Mapbox

Find your nearest cup of coffee with Turf

By  Peter Liu on January 14 2015 | [DEVELOPER TOOLS](#)

[Turf](#) [travel](#) [real estate](#) [business intelligence](#) [labs](#)

Turf has opened a wide range of possibilities for apps running entirely in the browser. In this example, we've built a store locator that finds all Starbucks locations near a user's current position. **Drag the little green figure to move it around and mousewheel up and down to adjust the search radius:**





<https://www.mapbox.com/blog/coffee-with-turf/>

GeoJSON in, GeoJSON out

- GeoJSON: **das** Datenformat in Turf.js
- Alles in einer Datei:
 - Geometrie
 - Attribute
 - Koordinatensystem

GeoJSON



Point

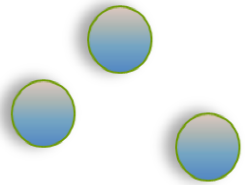


LineString



Polygon

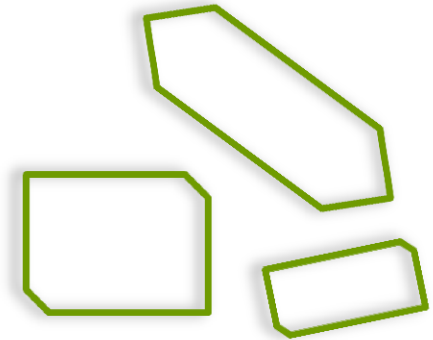
GeoJSON



MultiPoint



MultiLineString



MultiPolygon

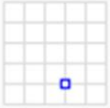
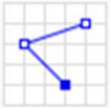
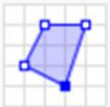

GeoJSON



GeometryCollection

Spec: <http://geojson.org/geojson-spec.html>

Geometry primitives

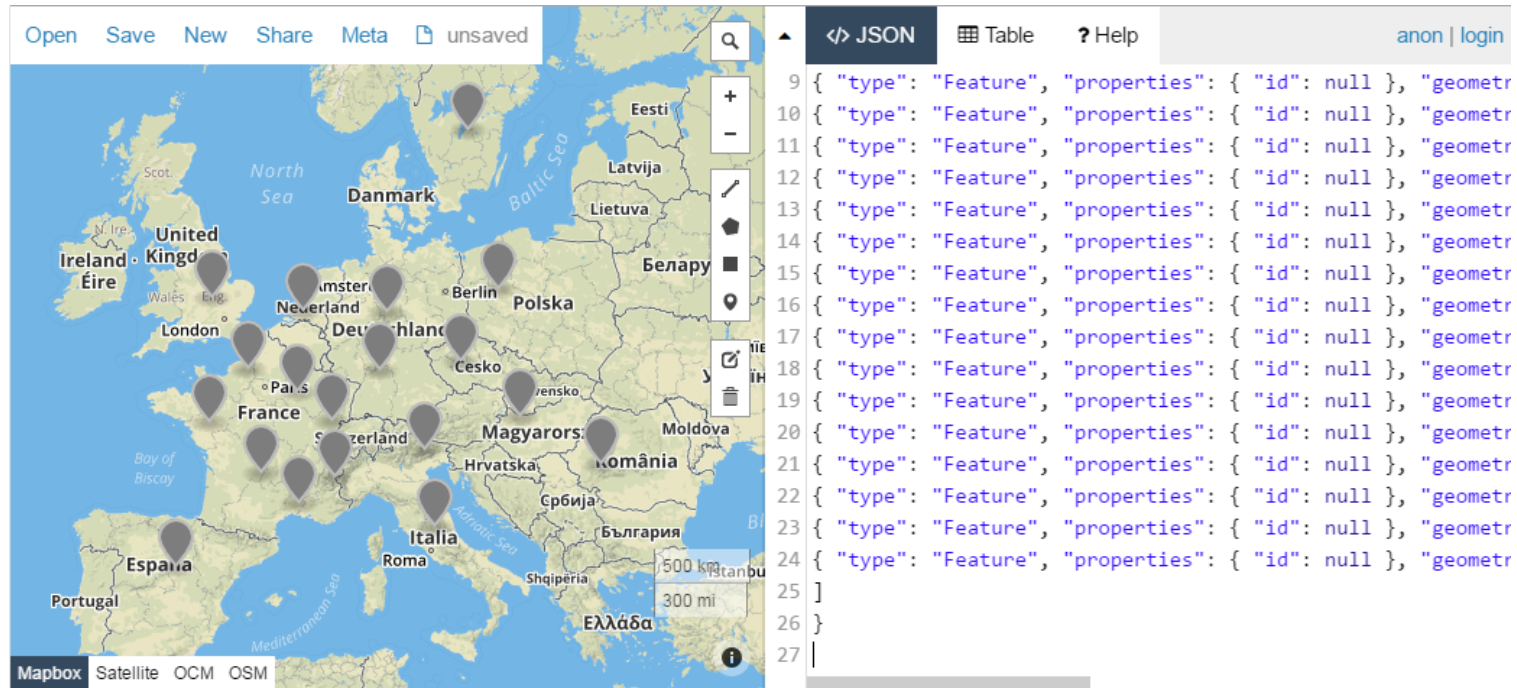
Type	Examples	
Point		<pre>{ "type": "Point", "coordinates": [30, 10] }</pre>
LineString		<pre>{ "type": "LineString", "coordinates": [[30, 10], [10, 30], [40, 40]] }</pre>
Polygon		<pre>{ "type": "Polygon", "coordinates": [[[30, 10], [40, 40], [20, 40], [10, 20], [30, 10]]] }</pre>
		<pre>{ "type": "Polygon", "coordinates": [[[35, 10], [45, 45], [15, 40], [10, 20], [35, 10]], [[20, 30], [35, 35], [30, 20], [20, 30]]] }</pre>

```
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  "type": "FeatureCollection",
  "features": [
    {
      "type": "Feature",
      "geometry": {
        "type": "Point",
        "coordinates": [
          13.06036,
          47.78866
        ]
      },
      "properties": {
        "Ort": "Salzburg",
        "Event": "FOSSGIS"
      }
    },
    {
      "type": "Feature",
      "geometry": {
        "type": "Point",
        "coordinates": [
          7.12352,
          50.71855
        ]
      },
      "properties": {
        "Ort": "Bonn",
        "Event": "FOSS4G"
      }
    }
  ]
}
```

```
{
  "type": "FeatureCollection",
  "features": [
    {
      "type": "Feature",
      "geometry": {
        "type": "Point",
        "coordinates": [
          13.06036,
          47.78866
        ]
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          7.12352,
          50.71855
        ]
      },
      "properties": {
        "Ort": "Bonn",
        "Event": "FOSS4G"
      }
    }
  ]
}
```

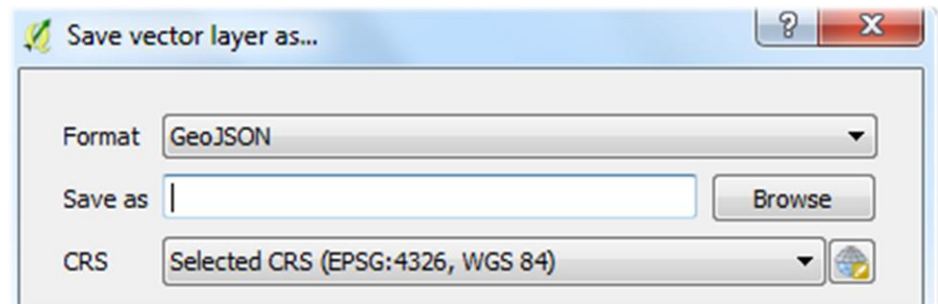
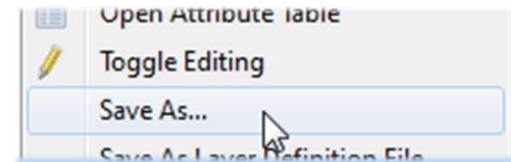
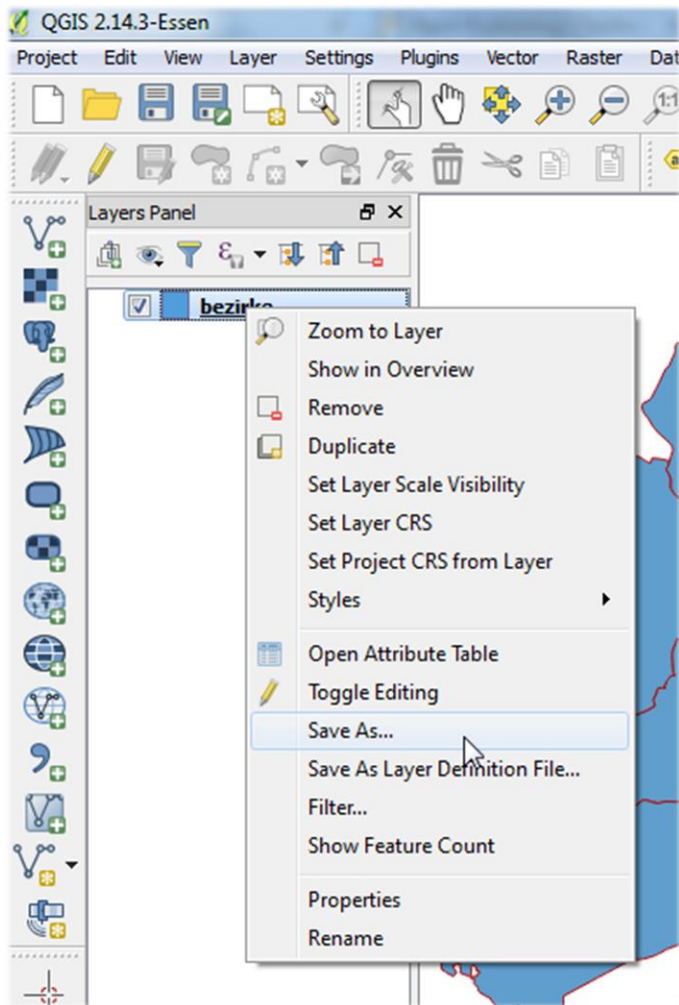
Wie bekomme ich ein GeoJSON?

- Von Hand schreiben 😊
- <http://geojson.io/>
- QGIS



The screenshot displays the geojson.io web application interface. On the left, a map of Europe is shown with several dark grey location pins placed over various countries. The map includes labels for countries like Ireland, United Kingdom, France, Germany, Italy, Spain, Denmark, Poland, Czech Republic, Hungary, and others. The map is powered by Mapbox, as indicated by the logo at the bottom left. The top navigation bar includes options like 'Open', 'Save', 'New', 'Share', 'Meta', and 'unsaved'. On the right side, there is a panel with a 'JSON' tab selected, showing a list of 27 GeoJSON features. Each feature is represented as a JSON object with a 'type' of 'Feature' and 'properties' containing an 'id' field set to null. The 'geometry' field is present but its details are not fully visible in the screenshot. The panel also includes a 'Table' view icon, a 'Help' icon, and a user status indicator 'anon | login'.

GeoJSON in QGIS



Geoverarbeitung im Web

Geoverarbeitung im Web: WPS

- Der klassische Fall: **W**eb **P**rocessing **S**ervice
- OGC Standard
- Verlangt:
 - komplexe serverseitige Infrastruktur
 - Requests
 - Internet



<http://www.opengeospatial.org>

<http://www.opengeospatial.org/standards/wps>

Geoverarbeitung im Web: WPS

- User schickt eine Anfrage an den Server
- Der Server bearbeitet die Anfrage in einer DB oder einem GIS
- Der Server schickt das Resultat zurück



Beispiel - WPS: Puffer

... ein paar Minuten später...



Geoverarbeitung im Web: WPS

- User schickt eine Anfrage an den Server
- Server bearbeitet die Anfrage in einer DB oder einem GIS
- Server schickt das Resultat zurück
- (User ist eingeschlafen)
- (User bemerkt einen Fehler, macht das Ganze nochmal)
- (User schläft nochmal ein)
- (User bemerkt schon wieder einen Fehler?)

WPS – ja oder nein?

- WPS macht Sinn, wenn:
 - die Analysen und Berechnungen komplex sind
 - die Daten groß sind
- **Allerdings:** WPS wird öfters benutzt, um sehr simple Werkzeuge oder Berechnungen auszuführen

Die Zeiten sind jetzt vorbei!

A green square containing the word "TURF" in white, uppercase, sans-serif font.

TURF

Turf.js

GitHub

Turfjs / turf

Watch 129 Star 2,087 Fork 166

Code Issues 77 Pull requests 6 Wiki Pulse Graphs

A modular geospatial engine written in JavaScript <http://turfjs.org/>

913 commits

10 branches

18 releases

29 contributors

Branch: master

New pull request

Find file

Clone or download



morganherlocker Merge branch 'camilleanne-fix-line-slice'

Latest commit 1f1f481 9 days ago

packages	v3.0.11	9 days ago
.eslintignore	Centralize lint, fix first slew of issues	4 months ago
.eslintrc.js	Finish eslint sweep	4 months ago
.gitignore	better tests for turf-point-on-line	26 days ago
CHANGELOG.md	update changelog	9 days ago
CONTRIBUTING.md	Start publishing section of contributing	a month ago
LICENSE	Initial commit	3 years ago
README.md

Turf.js Website

Install

node	<code>npm install turf</code>
CDN	<code>//api.tiles.mapbox.com/mapbox.js/plugins/turf/v2.0.0/turf.min.js</code>
Download	turf.min.js

Modular

- Every turf function has been broken into its own separate module, so you can install what you need and nothing else. 05.06.2014, <http://morganherlocker.com/>

- Um die 50 Module

Build your own!

TURF

OUTPUT FILE NAME

turf_MonJun272016

Defaults to
turf_dddMDDYYYY.min.js
No need to include the file
extension (eg *.min.js*)

BUILD

Currently using **Turf 3.0.5**

Available modules

- turf-along
- turf-area
- turf-bbox
- turf-bbox-polygon
- turf-bearing
- turf-bezier
- turf-buffer
- turf-center
- turf-centroid
- turf-collect
- turf-combine
- turf-concave
- turf-convex
- turf-destination
- turf-difference
- turf-distance
- turf-envelope
- turf-isolines
- turf-kinks
- turf-line-distance
- turf-line-slice
- turf-meta
- turf-midpoint
- turf-nearest
- turf-planepoint
- turf-point-grid
- turf-point-on-line
- turf-point-on-surface
- turf-random
- turf-sample
- turf-simplify
- turf-square
- turf-square-grid
- turf-tag

Methoden

center

centroid

distance

destination

envelope

midpoint

bezier

buffer

concave

convex

difference

intersect

simplify

union

combine

explode

flip

kinks

pointOnLine

random

sample

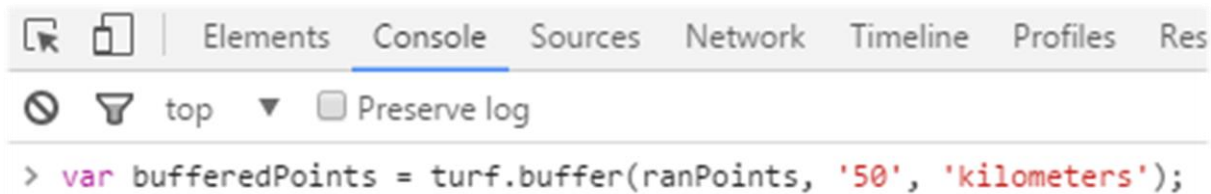
tin

inside

isolines

Mapbox.js?

- Alle offiziellen Beispiele benutzen Mapbox.js
- <https://www.mapbox.com/mapbox.js/api/v2.4.0/>
- **Aber:** Turf.js kann vollkommen unabhängig benutzt werden, sogar ohne Karte



The image shows a screenshot of a web browser's developer console. The console is open to the 'Console' tab, and the 'Preserve log' checkbox is checked. The command entered in the console is: `> var bufferedPoints = turf.buffer(ranPoints, '50', 'kilometers');`

Mapping = optional

- Turf.js funktioniert auch **ohne** Karte!
- In den meisten Fällen wird eine Karte benutzt, um die Ergebnisse darzustellen aber die Darstellung ist vollkommen optional



- Turf.js kann auch alleine benutzt werden, als pure GIS Bibliothek, ohne eine Darstellungskomponente
- Turf.js funktioniert auch mit Node.js

Kartenclients

- Leaflet
- OpenLayers
- Mapbox.js
- Mapbox GL JS
- Google Maps JavaScript API
- usw.

... solange GeoJSON unterstützt wird, kann auch Turf.js integriert werden!

Keine API Keys

- Turf.js funktioniert ganz ohne API Schlüssel
- Herunterladen, einbinden und los!

Syntax

- Sehr simpel:

```
turf.werkzeug(params);
```

- Beispiel, Puffer:

```
turf.buffer(features, 45, 'kilometers');
```


DEMO

Point in Polygon



Point 18 is in **Nevada**

Point 7 is in **Ohio**

Point 11 is in **Colorado**

Point 12 is in **Colorado**

Point 13 is in **Colorado**

Point 14 is in **Colorado**

Point 15 is in **Colorado**

Point 17 is in **Idaho**

Point 6 is in **Indiana**

Point 4 is in **Iowa**

Point 2 is in **Kansas**

Point 8 is in **Mississippi**

Point 3 is in **Missouri**

Point 5 is in **Nebraska**

Point 10 is in **New Mexico**

Point 9 is in **Oklahoma**

Point 1 is in **Oregon**

Point 16 is in **Wyoming**

Point in Polygon



Point 18 is in **Nevada**

Point 7 is in **Ohio**

Point 11 is in **Colorado**

Point 12 is in **Colorado**

Point 13 is in **Colorado**

Point 14 is in **Colorado**

Point 15 is in **Colorado**

Point 17 is in **Idaho**

Point 6 is in **Indiana**

Point 4 is in **Iowa**

Point 2 is in **Kansas**

Point 8 is in **Mississippi**

Point 3 is in **Missouri**

Point 5 is in **Nebraska**

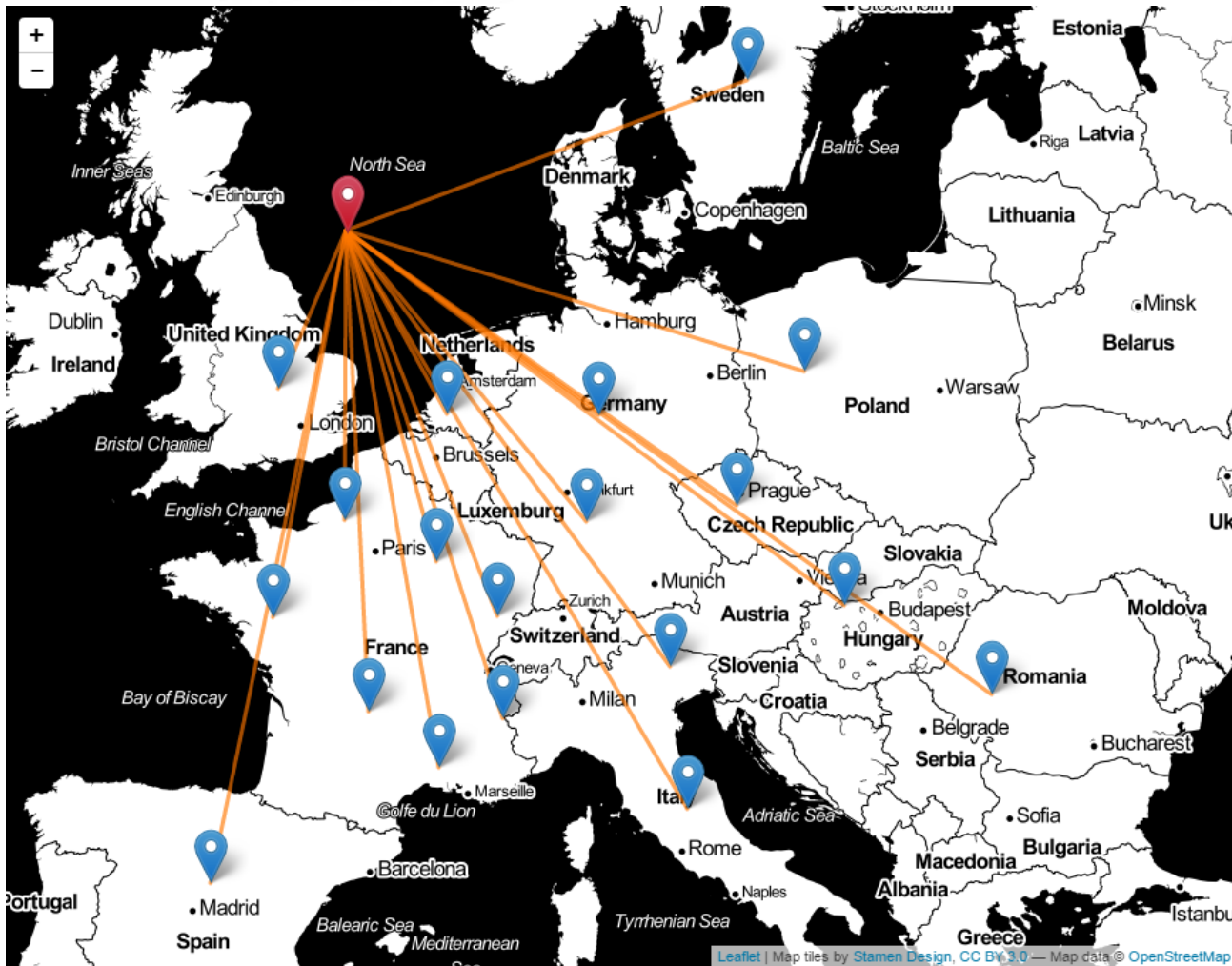
Point 10 is in **New Mexico**

Point 9 is in **Oklahoma**

Point 1 is in **Oregon**

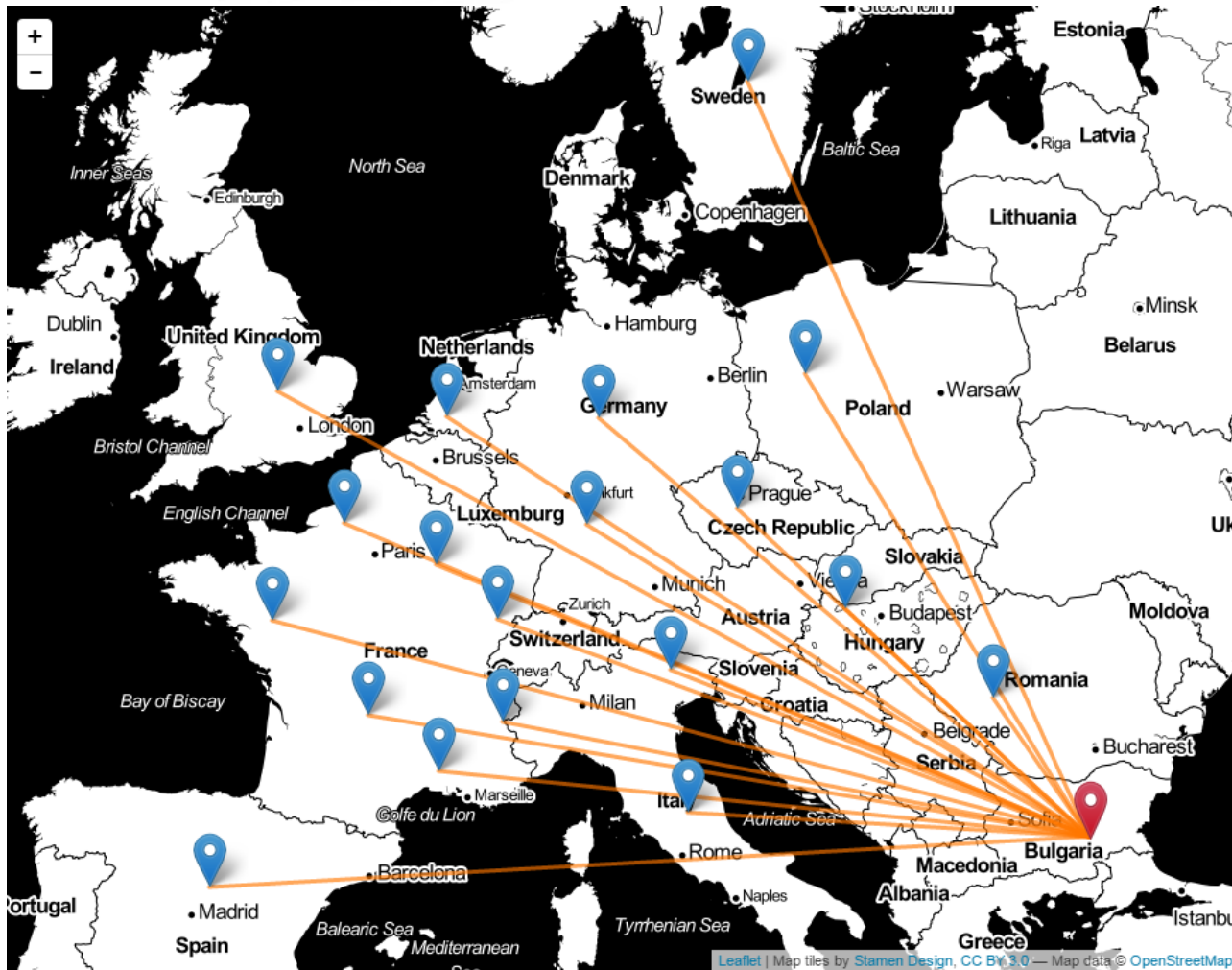
Point 16 is in **Wyoming**

Lines to Points

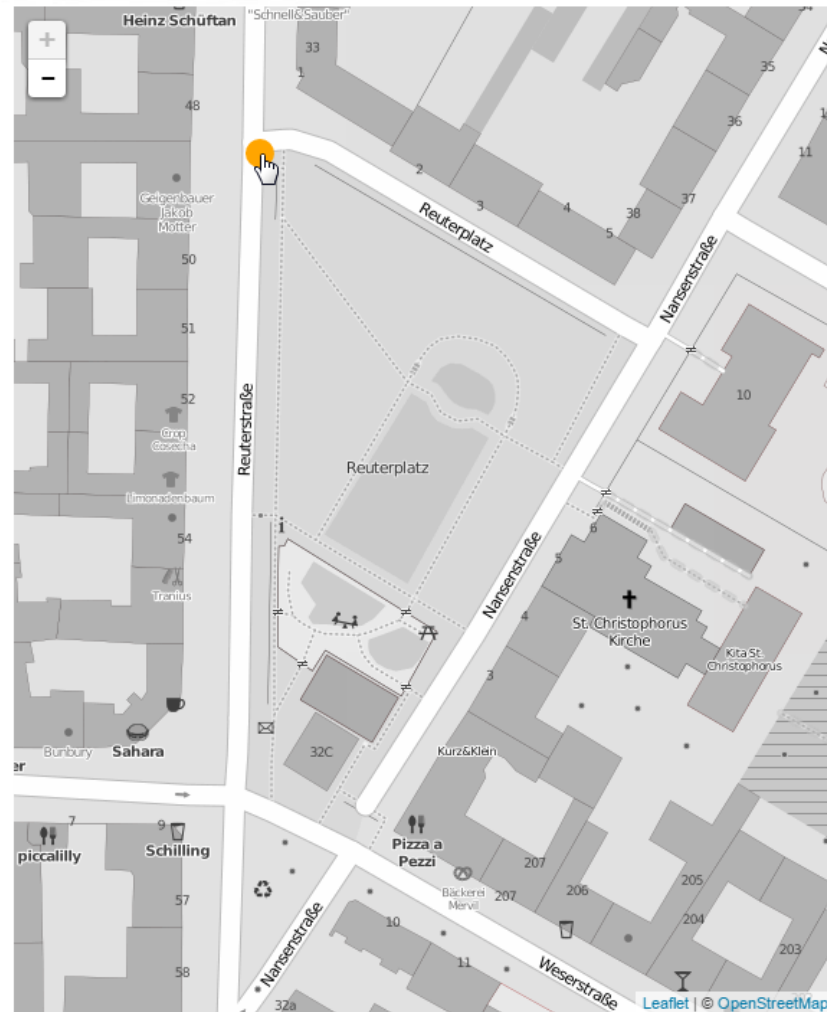


Leaflet | Map tiles by Stamen Design, CC BY, 3.0 — Map data © OpenStreetMap

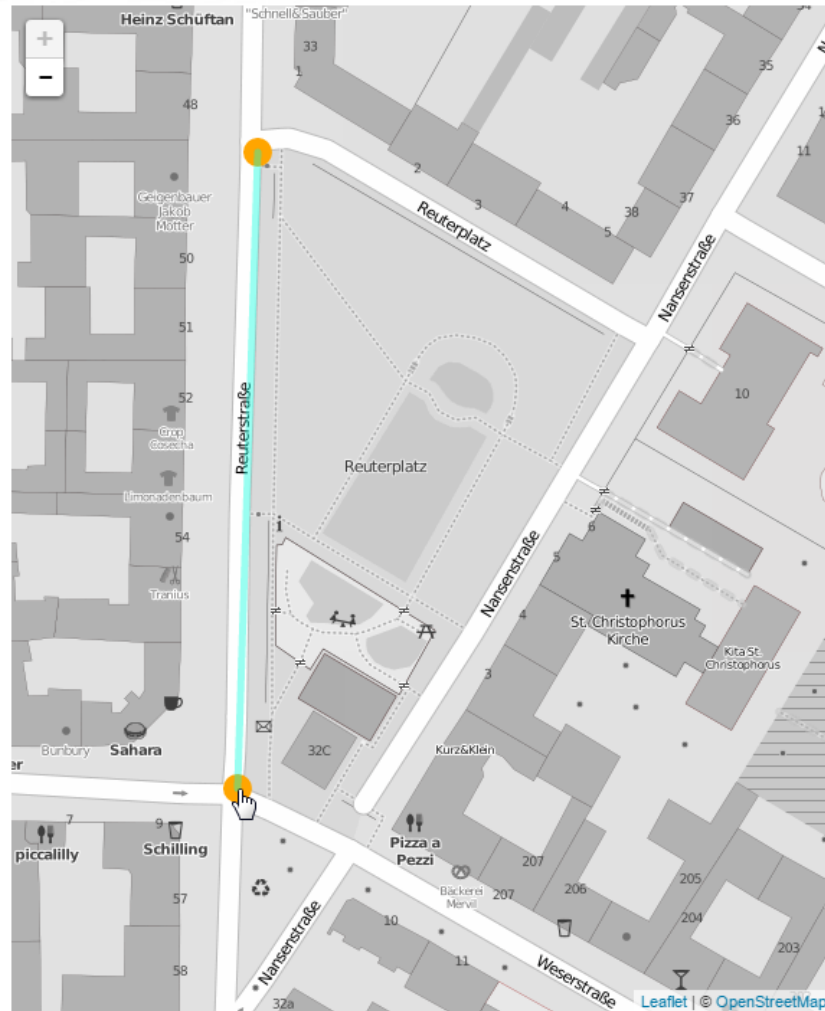
Lines to Points



Digitizing



Digitizing



Digitizing



Digitizing



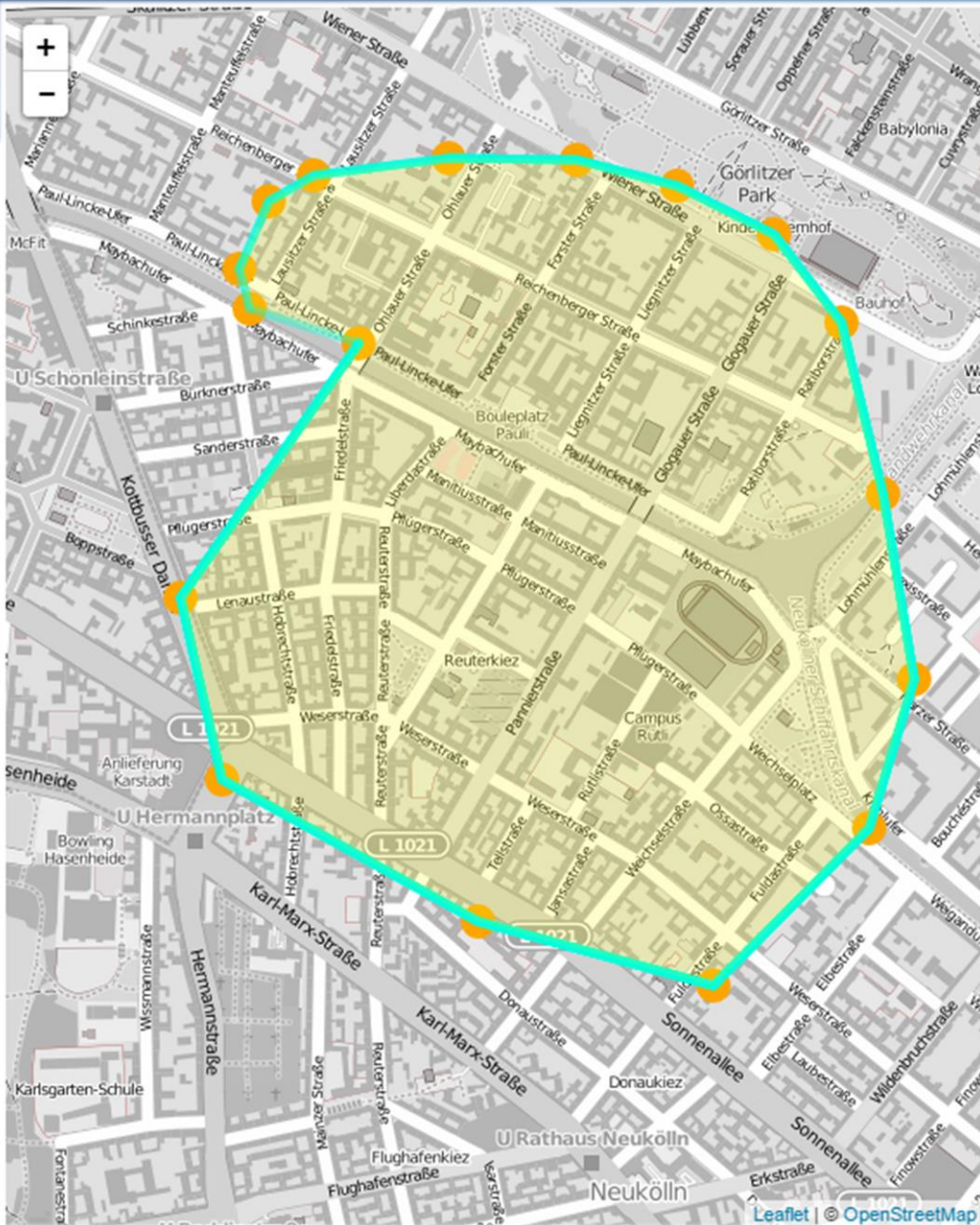
Digitizing



Digitizing



Leaflet | © OpenStreetMap

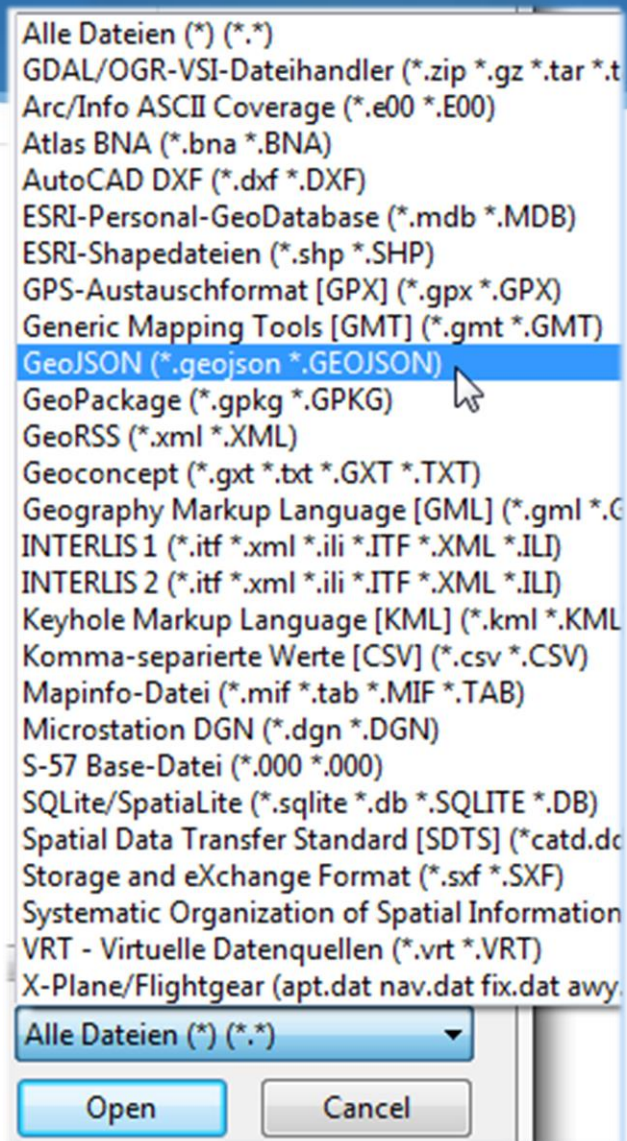


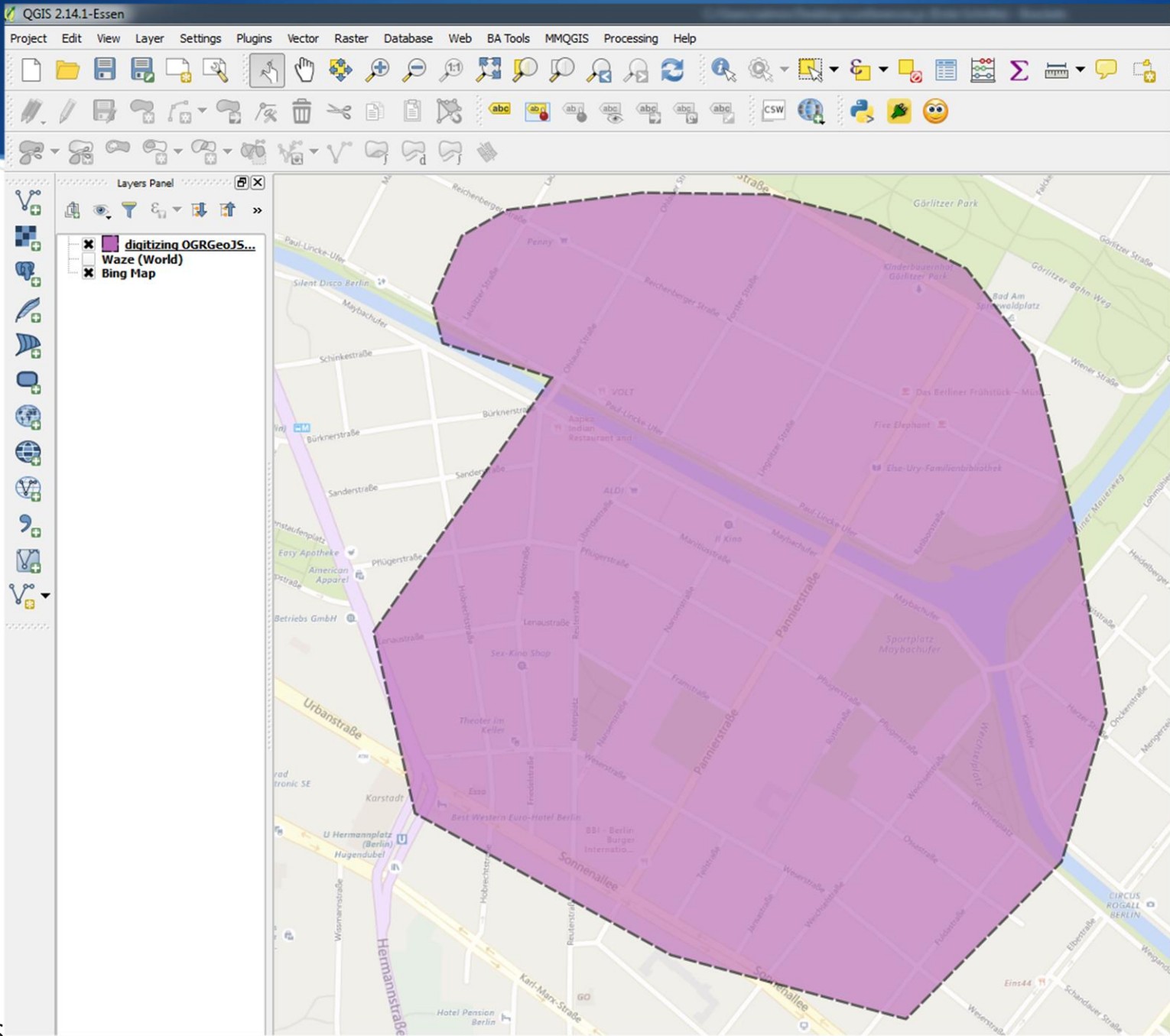
Show Result

```
{
  "type": "Feature",
  "geometry": {
    "type": "Polygon",
    "coordinates": [
      [
        [13.428426, 52.493939],
        [13.424006, 52.490098],
        [13.425035, 52.487354],
        [13.431387, 52.485211],
        [13.437223, 52.484244],
        [13.441086, 52.486622],
        [13.442202, 52.488869],
        [13.441429, 52.491665],
        [13.440399, 52.494252],
        [13.438725, 52.495585],
        [13.436322, 52.496316],
        [13.433833, 52.496708],
        [13.430657, 52.496734],
        [13.42731, 52.496473],
        [13.426194, 52.496081],
        [13.425465, 52.495062],
        [13.425722, 52.494461],
        [13.428426, 52.493939]
      ]
    ]
  },
  "properties": {}
}
```

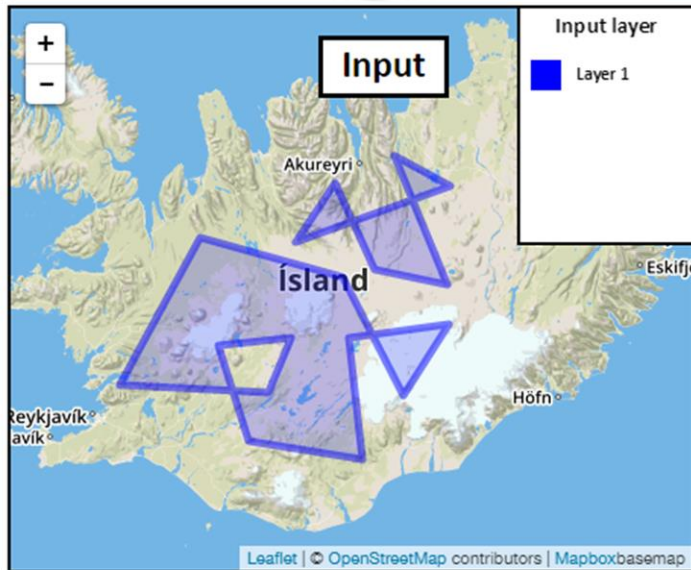
```
*new 3 - Notepad++
File Edit Search View Encoding Language Settings Macro Run TextFX Plugins Window ?
new 3
1 {"type":"Feature","geometry":{"type":"Polygon",
  "coordinates": [[[13.428426,52.493939],[13.424006,
  52.490098],[13.425035,52.487354],[13.431387,52.485211],[
  13.437223,52.484244],[13.441086,52.486622],[13.442202,
  52.488869],[13.441429,52.491665],[13.440399,52.494252],[
  13.438725,52.495585],[13.436322,52.496316],[13.433833,
  52.496708],[13.430657,52.496734],[13.42731,52.496473],[
  13.426194,52.496081],[13.425465,52.495062],[13.425722,
  52.494461],[13.428426,52.493939]]]},"properties":{}}
```

digitizing.geojson
Type: GEOJSON File
Size: 477 bytes



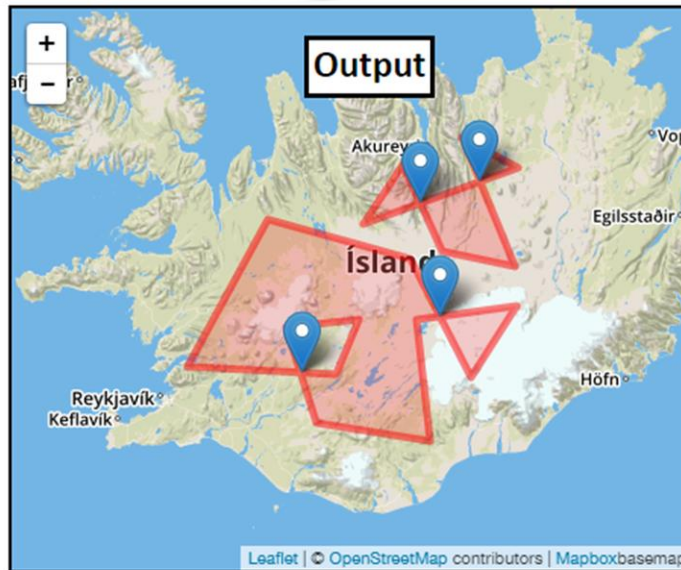


Dashboard



```
[{"type": "Polygon", "coordinates": [[[-17.874755859375, 65.04896759729846], [-18.43505859375, 65.56754970214311], [-17.874755859375, 65.04896759729846]]]}, [{"type": "Point", "coordinates": [-17.874755859375, 65.04896759729846]}, [{"type": "Point", "coordinates": [-18.43505859375, 65.56754970214311]}]]
```

Add to map Clear input



Output GeoJson

```
[{"type": "Polygon", "coordinates": [[[-17.874755859375, 65.04896759729846], [-18.43505859375, 65.56754970214311], [-17.874755859375, 65.04896759729846]]]}]]
```

Generate output Clear output

Intersect Intersect 2

Erase

Union

Merge

Combine

Buffer

Simplify

Value:

Flip

Random

points/polygons no. xmin ymin xmax ymax

Sample

Kinks

Europe Game



Next Round

Countries left: 3

Find

Germany

CORRECT

You get 8 points.

8 seconds left.

Nicht vergessen!

Workshop!





Morgen um 10:30 Uhr

Raum HS432

<http://frab.fossgis-konferenz.de/de/2016/public/events/5083>

Danke, Kontakt, Fragen

```
console.log('Danke! :-)!');
```

- gis.stackexchange.com/users/23263/britishsteel **StackExchange** 
- numa.gremling@geosysnet.de 
- twitter.com/Gremling89 
- geosysnet.de 

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